

# Advanced Algorithms (IV)

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# Review

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We can choose an increasing function  $f$  so that

$$\Pr[X \geq a] = \Pr[f(X) \geq f(a)] \leq \frac{\mathbf{E}[f(X)]}{f(a)}$$



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What is a good choice of  $f$ ?

- $f$  grows fast
- $\mathbf{E}[f(X)]$  is bounded and easy to calculate

# Moment Generating Function

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In some cases,  $\mathbf{E}[e^{tX}]$  is easy to calculate...

# Chernoff Bound

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$$\begin{aligned}\mathbf{E}[e^{tX}] &= \mathbf{E}[e^{t \sum_{i=1}^n X_i}] \\ &= \prod_{i=1}^n \mathbf{E}[e^{X_i}] = \prod_{i=1}^n (p_i \cdot e^t + 1 - p_i) \\ &= \prod_{i=1}^n e^{p_i(e^t - 1)} = e^{\mathbf{E}[X](e^t - 1)}\end{aligned}$$



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In order to obtain a tight bound, we optimize  $t$  to minimize  $\star$



Since  $\frac{e^{(e^t-1)\mu}}{e^{t(1+\delta)\mu}} = e^{\mu(e^t-1-t(1+\delta))}$ , we can choose  $t = \log(1 + \delta) > 0$ .



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To summarize, for  $X = \sum_{i=1}^n X_i$ , we have

- $\Pr[X \geq (1 + \delta)\mu] \leq \left( \frac{e^\delta}{(1 + \delta)^{1+\delta}} \right)^\mu$

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A more useful expression is that for  $0 < \delta \leq 1$

- $\Pr[X \geq (1 + \delta)\mu] \leq e^{-\mu\delta^2/3}$

- $\Pr[X \leq (1 - \delta)\mu] \leq e^{-\mu\delta^2/2}$

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Note that  $\mathbf{E}[X_i] = 1$ , what is the probability that

$$X_i > \frac{c \log n}{\log \log n}?$$



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which is tight in order comparing to our analytic result.





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We will try to generalize the Chernoff bound to overcome these issues

# Hoeffding Inequality

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$$\Pr \left[ \sum_{i=1}^n X_i \geq t \right] \leq \exp \left( -\frac{2t^2}{\sum_{i=1}^n (b_i - a_i)^2} \right)$$



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### Lemma

Assume  $X$  satisfies  $X \in [a, b]$  and  $\mathbf{E}[X] = 0$ , then

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### Lemma

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You can find the proof of the lemma and Hoeffding inequality in the book *Probability and Computing*

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The goal is to identify the best arm via trials

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We are often not so lucky to achieve this, so the goal is to find a strategy to minimize

$$\boxed{R(T)} = \boxed{T\mu_1} - \sum_{t=1}^T \mu_{\boxed{a_t}}$$

Regret Best Reward  $a_t$  - the arm actually pulled at round  $t$

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So we need the failure probability is  $O(1/T)$



# The Upper Confidence Bound Algorithm

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- $n_i(T)$  - number of times that  $i$ -th arm has been pulled
- $\hat{\mu}_i(T)$  - estimate of the mean  $\mu_i$ , which is equal to 
$$\frac{\sum_{t=1}^T \mathbf{1}[a_t = i] \cdot r(t)}{n_i(T)}$$
 if  $n_i(T) \neq 0$  and  $r(t)$  is the reward at  $t$ -th round

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So we have to add some offset term for those arms that are not “well-explored”





The UCB algorithm chooses the arm with largest

$$\hat{\mu}_i(T) + c_i(T)$$

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Let's find out how to set  $c_i(T)$

We need the following event to happen whp

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Trade-off on  $c_j(T)$



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So the Hoeffding inequality suggests us to choose

$$c_j(T) = \Omega\left(\sqrt{\frac{\log T}{n_j(T)}}\right)$$





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This means  $n_i(T) = \Omega(\log T)$  , so we need to try each arm  $\Omega(\log T)$  times for free!

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Some tedious calculations are required to obtain the final regret bound, which is  $\Theta(\log T)$